Question:	1	2	3	4	5	Total
Points:	15	40	10	20	15	100

## **Floating point numbers**

1. Floating point numbers typically represented in computers in the following binary form:

$$\pm \left(1 + \frac{b_1}{2} + \frac{b_2}{2^2} + \dots + \frac{b_d}{2^d}\right) \times 2^E$$

- (a) (5 points) What is the (approximate) value of machine epsilon for a microprocessor that uses d = 8? Briefly explain.
- (b) (5 points) For the same microprocessor, how many floating point numbers x, such that  $4 \le x < 5$  are there? Briefly explain.

(c) (5 points) For the same microprocessor, assuming that the smallest value of *E* is -16, what is (approximately) the smallest positive floating point number? Briefly explain.

## Systems of linear equations

2. The chemical equation

$$x_1[Ca(OH)_2] + x_2[HNO_3] \to x_3[Ca(NO_3)_2] + 2[H_2O]$$

indicates that  $x_1$  molecules of calcium hydroxide  $Ca(OH)_2$  combine with  $x_2$  molecules of nitric acid  $HNO_3$  to yield  $x_3$  molecules of calcium nitrate  $Ca(NO_3)_2$  and 2 molecules of water  $H_2O$ .

Since atoms are not destroyed or created in chemical reactions, the balance of oxygen atoms requires that

$$2x_1 + 3x_2 = 6x_3 + 2.$$

The balance of hydrogen atoms requires that

$$2x_1 + x_2 = 4.$$

The balance for nitrogen atoms requires that

 $x_2 = 2x_3$ 

(a) (5 points) Rewrite the balance equations above in matrix form Ax = b:

(b) (15 points) Use gaussian elimination without pivoting to reduce the matrix *A* to upper triangular form. Present your calculations, step by step, in the space below. Clearly indicate multiplication factors that you use.

(c) (5 points) Using the results of your gaussian elimination process write the lower triangular matrix *L* and the upper triangular matrix *U* such that  $A = L \cdot U$ .

(d) (5 points) Use *L* and *U* to calculate the determinant of matrix *A*. Write you calculations below:

(e) (5 points) Use the forward substitution to solve the equation Ly = b. Write you calculations below:

(f) (5 points) Use the backward substitution to solve the equation Ux = y. Verify by direct substitution that *x* is the solution of Ax = b. Write you calculations below:

3. (10 points) You wrote your own function to solve a system of linear equations. It takes about 10 seconds (on a slow computer) to solve the system of 100 equations with 100 unknowns. Estimate how long it would take to solve a system of 200 linear equations with 200 unknowns if your code implements LU-factorization method to solve the equations. Present your answer and explain your reasoning in the gitlab's README.md file.

## Matlab

- 4. Write a script that measures the performance of matlab code. (Start the script with clear clf commands.)
  - (a) (15 points) Preallocate a one dimensional array for storing your time measurements. Initialize the random number generator with a seed of your choice.

For the size of matrix n = 2000: 100: 3000 repeat the following steps:

- 1. generate a random square matrix A of size  $n \times n$  and a random column vector b of length n.
- 2. factor the matrix A using matlab's builtin function 1u.
- 3. Solve the system of linear equations Ax = b using the result of factorization and the functions forwardsub and backwardsub that we develop in class. Measure the solution time. Store the time into an element of the array you preallocated earlier.
- (b) (5 points) Plot the graph of the solution time vs. matrix size. Chose the type of the graph (linear or loglog). Plot the graph of the expected dependence t(n). Provide labels, legent, title, grid.

## Git and Gitlab

- 5. (15 points) Upload all the code you wrote/used for this exam:
  - 1. Use gitlab web interface to create a new project called **midterm1-sample** (the name is case sensitive, must be exactly as shown)
  - 2. Use gitlab web interface to add *README.md* file and edit it to add some meaningful content
  - 3. Use gitlab web interface to upload your matlab code to your project
  - 4. Use gitlab web interface to grant the access to your project (with the permission of the *reporter*) to the instructor.