

Lecture 20

04/06/23

recap:

4/D-momentum vector

$$\underline{p}^i = mc u^i = mc \frac{dx^i}{cd\tau} = \left(\frac{mc}{\sqrt{1-\frac{v^2}{c^2}}} \right) \frac{m\vec{v}}{\sqrt{1-\frac{v^2}{c^2}}}$$

$$p^i p_i = m^2 c^2 u^i u_i = mc^2$$

Energy/c

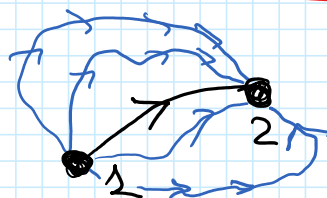
Relativistic energy:

$$\mathcal{E} = \frac{mc^2}{\sqrt{1-\frac{v^2}{c^2}}} \Rightarrow \frac{\mathcal{E}^2}{c^2} - \vec{p}^2 = m^2 c^2$$

Relativistic action:

action

$$S^{ac} = \int_1^2 L dt$$



The Least Action principle

$S_{12}^{ac} = \min.$ along the real trajectory

Classical Mechanics

Lagrange function

$$L = \frac{m\dot{q}^2}{2} - U(q)$$

Kinetic energy

Potential energy

Relativistic Lagrange Function:

$$S^{ac} = -mc \cdot S_{12}^{ac}$$

interval

$$dS^{ac} = -mc ds = -mc^2 \sqrt{1-\frac{v^2}{c^2}} dt$$

$$ds = c d\tau = c dt \sqrt{1-\frac{v^2}{c^2}}$$

proper time

Lagrange function:

$$L = \frac{dS^{ac}}{dt} = -mc^2 \sqrt{1-\frac{v^2}{c^2}}$$

The total energy in the Classical Mechanics:

$$L = \frac{m\dot{q}^2}{2} - U(q) ; p = \frac{\partial L}{\partial \dot{q}} ; \text{Energy} = \dot{q} \frac{\partial L}{\partial \dot{q}} - L$$

$$q = q(t) \leftarrow \text{coordinate} \quad \left\{ \begin{array}{l} p = m\dot{q} \\ \dot{q} = v \leftarrow \text{velocity} \end{array} \right.$$

$$\mathcal{E} = \dot{q} \frac{\partial L}{\partial \dot{q}} - L = \dot{q} \cdot m\dot{q} - \frac{m\dot{q}^2}{2} + U(q)$$

$$\mathcal{E} = \dot{q} \frac{\partial L}{\partial \dot{q}} - L$$

$$\mathcal{E} = \frac{m\dot{q}^2}{2} + U(q)$$

Relativistic energy:

$$\mathcal{E} = \frac{mc^2}{\sqrt{1-\frac{v^2}{c^2}}}$$

$$\begin{aligned} \mathcal{E} &= v \frac{\partial L}{\partial v} - L = -mc^2 \cdot v \frac{\partial}{\partial v} \left(\sqrt{1-\frac{v^2}{c^2}} \right) + mc^2 \sqrt{1-\frac{v^2}{c^2}} = \\ &= mc^2 \frac{2v^2}{2\sqrt{1-\frac{v^2}{c^2}}} + mc^2 \sqrt{1-\frac{v^2}{c^2}} = \frac{mv^2}{\sqrt{1-\frac{v^2}{c^2}}} + mc^2 - mv^2 = \frac{mc^2}{\sqrt{1-\frac{v^2}{c^2}}} \end{aligned}$$

$$\text{If } v \ll c: \mathcal{E} \approx mc^2 + \frac{mv^2}{2} + \dots$$

The rest energy $\boxed{E = mc^2}$ does not exist in Newton's Mechanics

4-invariant: $\boxed{P^i P_i = \left(\frac{E}{c}\right)^2 - \vec{p}^2 = \text{invariant}}$ ← square of the 4-momentum vector

There are different methods to calculate this invariant:

Method 1. $P^i \cdot P_i = \left(\frac{E}{c}\right)^2 - \vec{p}^2 = \frac{m^2 c^2}{(1 - \frac{v^2}{c^2})} - \frac{m^2 v^2}{(1 - \frac{v^2}{c^2})} = m^2 c^2$

Method 2. In the proper frame: $v' = 0 \Rightarrow p^{i'} = (mc, 0)$

$P^i P_i = P^{i'} P_{i'} = m^2 c^2 \leftarrow p^{i'} \cdot p_{i'} = (mc)^2 - 0^2 = m^2 c^2$

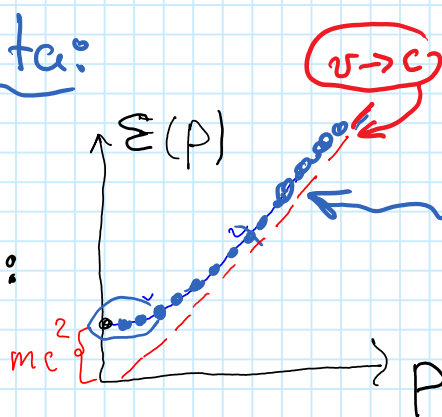
Method 3. $P^i = mc u^i \Rightarrow P^i \cdot P_i = m^2 c^2 u^i \cdot u_i = m^2 c^2 \quad (u^i u_i = 1)$

Experimental Data:

Experimental check of the relativistic theory:

Small v : $\boxed{E = mc^2 + \frac{p^2}{2m}}$

Large $v \rightarrow c$: $E \approx pc$

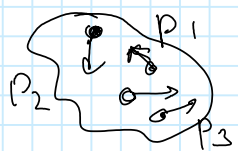


$\boxed{\frac{E^2}{c^2} - \vec{p}^2 = m^2 c^2}$

$\boxed{E = \sqrt{m^2 c^4 + p^2 c^2}}$

Example: $v = c \Rightarrow E = pc$
(photon) $(m_{\text{photon}} = 0)$
the rest mass of photon

System of Particles:



$P_\alpha^i = m_\alpha \frac{dx_\alpha^i}{ds} = \left(\frac{E_\alpha}{c}, \vec{p}_\alpha\right)$
particle index

$\boxed{\vec{p}_\alpha = \frac{m_\alpha \vec{v}_\alpha}{\sqrt{1 - v_\alpha^2/c^2}}}$

$\begin{cases} P_{\text{total}}^i = \sum_\alpha P_\alpha^i = \left(\frac{\sum E_\alpha}{c}, \sum \vec{p}_\alpha\right) \\ P_{\text{total}}^i = \left(\frac{E_{\text{total}}}{c}, \vec{P}_{\text{total}}\right) \end{cases}$

$\left. \begin{aligned} E_{\text{total}} &= \text{const} \\ \vec{P}_{\text{total}} &= \text{const} \end{aligned} \right\} \text{for closed systems}$

$\begin{aligned} E_{\text{total}} &= \sum_\alpha E_\alpha = \sum_\alpha \frac{m_\alpha c^2}{\sqrt{1 - v_\alpha^2/c^2}} \\ \vec{P}_{\text{total}} &= \sum_\alpha \frac{m_\alpha \vec{v}_\alpha}{\sqrt{1 - v_\alpha^2/c^2}} \end{aligned}$

Lorentz transformations for $\boxed{E}$ and $\boxed{\vec{p}}$:

$\boxed{E = \frac{E' + \vec{V} \cdot \vec{p}'}{\sqrt{1 - \frac{V^2}{c^2}}}}$

$\boxed{p_x = \frac{p_x' + \frac{V}{c^2} E'}{\sqrt{1 - \frac{V^2}{c^2}}}}$

$\boxed{p_y = p_y', \quad p_z = p_z'}$

Lorentz Transformation

4D vector

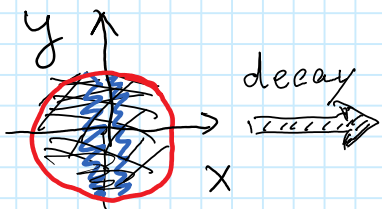
$\left(\begin{aligned} p_0 &= \frac{mc}{\sqrt{1 - v^2/c^2}} \\ p_x &= \frac{mv_x}{\sqrt{1 - v^2/c^2}} \\ p_y &= \frac{mv_y}{\sqrt{1 - v^2/c^2}} \\ p_z &= \frac{mv_z}{\sqrt{1 - v^2/c^2}} \end{aligned} \right)$

Examples:

Nuclear Fission

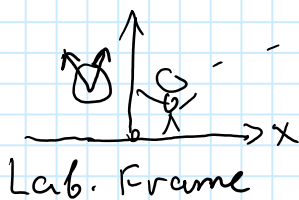
The proper frame for unstable particle:

$$v=0$$

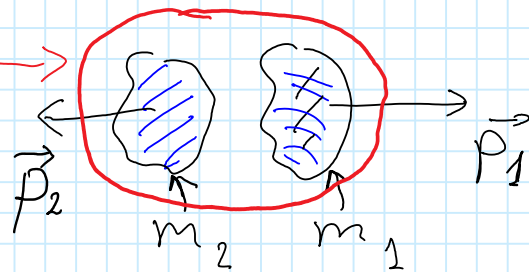


$$P^i = (Mc^2, 0)$$

4-vector of momentum



Unstable particle of Mass M decays into two particles



m_1 and m_2 - the rest masses of new particles

The particle mass is the same in all frames. It is an invariant

Calculate the energies of new particles E_1 and E_2 .

Solution

For closed systems: $P_{\text{initial}}^i = \text{const} = P_{\text{final}}^i$

$$\vec{p}_1 = -\vec{p}_2$$

momentum conservation

$$P_{\text{final}}^i = \left(\frac{E_1 + E_2}{c}, \vec{p}_1 + \vec{p}_2 \right) = (Mc, 0)$$

Momentum-energy conservation:

$$P_{\text{initial}}^i = P_{\text{final}}^i$$

$$\begin{cases} E_1 + E_2 = Mc^2 \\ p_1 = p_2 \end{cases} \Rightarrow \text{(vector form: } \vec{p}_1 = -\vec{p}_2)$$

Energy conservation

$$\frac{E^2}{c^2} - p^2 = m^2 c^2$$

invariant

$$p_1^2 = p_2^2$$

$$\frac{E_1^2}{c^2} - m_1^2 c^2 = \frac{E_2^2}{c^2} - m_2^2 c^2 \Rightarrow E_1^2 - E_2^2 = (m_1^2 - m_2^2) c^4$$

$$(E_1 - E_2)(E_1 + E_2) = (m_1^2 - m_2^2) c^4$$

$$\uparrow Mc^2$$

$$\begin{cases} E_1 + E_2 = Mc^2 \\ E_1 - E_2 = \frac{m_1^2 - m_2^2}{M} c^2 \end{cases}$$

Simplest case: $m_1 = m_2 = m$

$$E_1 = E_2 = E = \frac{M}{2} c^2$$

Definition of the kinetic energy:

$$K = E(p) - mc^2 = mc^2 \left(\frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} - 1 \right)$$

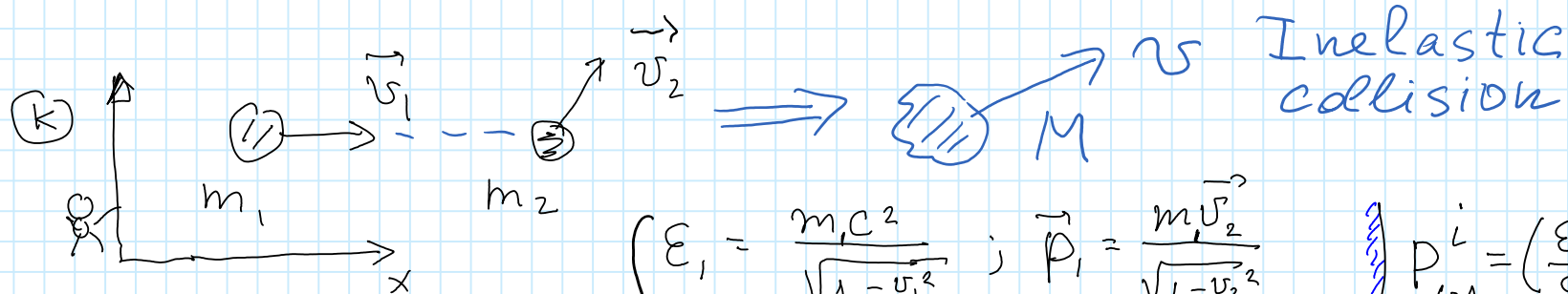
Particle kinetic energies:

$$K_1 = K_2 = K = \left(\frac{M}{2} - m \right) c^2 \Rightarrow (M > 2m)$$

$$K_{\text{total}} = 2K = (M - 2m) c^2$$

Example 2:

system of two particles



In (K) frame

$$\begin{cases} \epsilon_1 = \frac{m_1 c^2}{\sqrt{1 - \frac{v_1^2}{c^2}}} & \vec{p}_1 = \frac{m_1 \vec{v}_1}{\sqrt{1 - \frac{v_1^2}{c^2}}} \\ \epsilon_2 = \frac{m_2 c^2}{\sqrt{1 - \frac{v_2^2}{c^2}}} & \vec{p}_2 = \frac{m_2 \vec{v}_2}{\sqrt{1 - \frac{v_2^2}{c^2}}} \end{cases} \quad \left| \begin{aligned} p_{\alpha=1}^i &= \left(\frac{\epsilon_1}{c}, \vec{p}_1 \right) \\ p_{\alpha=2}^i &= \left(\frac{\epsilon_2}{c}, \vec{p}_2 \right) \end{aligned} \right.$$

$$p_{\text{total}}^i = \left(\frac{\epsilon_1 + \epsilon_2}{c}, \vec{p}_1 + \vec{p}_2 \right)$$

$$p_{\text{total}}^i \cdot p_{\text{total}}^i = \left(\frac{\epsilon_1 + \epsilon_2}{c} \right)^2 - (\vec{p}_1 + \vec{p}_2)^2 = \text{invariant} = M \cdot c^2$$

The rest mass of a new particle M:

$$M^2 c^2 = \left(\frac{\epsilon_1 + \epsilon_2}{c} \right)^2 - (\vec{p}_1 + \vec{p}_2)^2 = \underbrace{\frac{\epsilon_1^2}{c^2} - p_1^2}_{m_1^2 c^2} + \underbrace{\frac{\epsilon_2^2}{c^2} - p_2^2}_{m_2^2 c^2} + 2 \left(\frac{\epsilon_1 \epsilon_2}{c^2} - \vec{p}_1 \cdot \vec{p}_2 \right)$$

The mass M of a new particle:

$$M^2 = \frac{1}{c^2} \left[m_1^2 c^2 + m_2^2 c^2 + 2 \frac{m_1 m_2 c^2 (1 - \frac{\vec{v}_1 \cdot \vec{v}_2}{c^2})}{\sqrt{(1 - \frac{v_1^2}{c^2})} \cdot \sqrt{(1 - \frac{v_2^2}{c^2})}} \right]$$

$$M = \left[m_1^2 + m_2^2 + 2 m_1 m_2 \left(\frac{1 - \frac{\vec{v}_1 \cdot \vec{v}_2}{c^2}}{\sqrt{1 - \frac{v_1^2}{c^2}} \cdot \sqrt{1 - \frac{v_2^2}{c^2}}} - 1 \right) \right]^{1/2}$$

$$M = \left[(m_1 + m_2)^2 + 2 m_1 m_2 \left(\frac{1 - \frac{\vec{v}_1 \cdot \vec{v}_2}{c^2}}{\sqrt{(1 - \frac{v_1^2}{c^2})(1 - \frac{v_2^2}{c^2})}} - 1 \right) \right]^{1/2}$$

Simple case: $\vec{v}_2 = 0$

$$M \neq m_1 + m_2$$

$$M = \left[(m_1 + m_2)^2 + 2 m_1 m_2 \left(\frac{1}{\sqrt{1 - \frac{v_1^2}{c^2}}} - 1 \right) \right]^{1/2}$$

$$M > m_1 + m_2$$

Simplest case:

$$\vec{v}_1 = \vec{v}_2 = \vec{v}$$

$$M = \left[(m_1 + m_2)^2 + 2 m_1 m_2 \left(\frac{1 - \frac{v^2}{c^2}}{1 - \frac{v^2}{c^2}} - 1 \right) \right] = m_1 + m_2$$

