## Physics 3150 Problem Set 5, 2014

Due Wednesday, April 6, 2016

- 1. Eggleston Problem 8-2.
- 2. Problem 8-4.
- Using binary arithmetic with twos-complement numbers (i.e., signed binary integers), evaluate (a) 11 + 4, (a) 11 4, (b) 4 11, and (c) the product of -3 and 2. In each case, convert the result to a decimal representation to show that the answer is as expected. (Note: for the multiplication, you might want to limit yourself to a 4-bit word length for simplicity).
- 4. **"Invert-if-odd" circuit.** Using any standard logic chips that you like, design a circuit that accepts as inputs a square-wave clock signal and a four-bit binary number, and has a single digital output. The clock signal should appear without change at the output if the binary number is even, but it should be inverted if the binary number is odd. *Hint*: this is easier than it might first seem!
- 5. The figure shows an 8:1 digital multiplexer, for which the address lines SEL0...SEL2 select one of the eight data inputs Q0...Q7 to appear at the output Y.
  - (a) By wiring each of the data inputs to either 1 (+5 V) or 0 (Ground), show that the chip can be "programmed" to produce an output of 1 if the 3-bit unsigned binary number applied to the address lines SEL0...SEL2 is divisible by 3, and 0 if it is not. Assume that the least significant bit is SEL0.
  - (b) With a little cleverness, it is possible to add a fourth address bit SEL3 using only a single inverter. For each combination of the other three bits SEL0...SEL2, the output Y can depend on SEL3 in only four possible ways: (i) always 1, (ii) always 0, (iii) equal to SEL3, or (iv) equal to the inverse, SEL3. By wiring each of the 8 data inputs Q0...Q7 to one of these four signals, modify your circuit so it correctly identifies all of the numbers between 0 and 15 that are divisible by 3.

